

1 X 2 NETWORK TOURNAMENTS

Spin It To Win It January 2024 Network Promotion Terms and Conditions

Section 1.01 General

- 1) Spin it to Win it January 2024 runs between 10:00 UTC on the 4th of January 2024 and the 31st of January 2024 until 23:59 UTC.
- 2) Spin it to Win it January 2024 encompasses four weeklong rounds, as follows:
 - a) Round One runs between 10:00 UTC on the 4th of January 2024 and the 10th of January 2024 until 23:59 UTC.
 - b) Round Two runs between 00:01 UTC on the 11th of January 2024 and the 17th of January 2024 until 23:59 UTC.
 - c) Round Three runs between 00:01 UTC on the 18th of January 2024 and the 24th of January 2024 until 23:59 UTC.
 - d) Round Four runs between 00:01 UTC on the 25th of January 2024 and the 31st of January 2024 until 23:59 UTC.
- 3) Spin it to Win it January is available to play on all of the following games, across all four rounds:
 - a) Participating games are:
 - 1 Million Fortunes Megaways
 - 1 Million Megaways BC
 - Arctic Fruits
 - Astro Newts Megaways
 - Aztec Wilds
 - Aztec Wilds Megaways
 - Barbarian Gold
 - Blood Queen
 - Blood Rage
 - Book of Ba'al
 - Boom Time
 - Branded Christmas Megaways
 - Branded Megaways
 - Britain's Got Talent Megaways
 - Bull dozer
 - Cherry Blast
 - Christmas Megaways
 - Crown Of Avalon
 - Dr Jekyll and Mr. Hyde
 - Dwarven Gems
 - Dwarven Gems Megaways
 - Eagle Strike
 - Feeding Fury

- Forge of The Gods
- Fruity Megaways
- Ghost Huntin
- Gifts of Ostara
- Gods of Asgard Megaways
- Gods of Olympus 2
- Grizzly Strike
- Halloween Horrors Megaways
- Hot Joker Fruits
- Hot Joker Fruits 20 Lines
- Hot Joker Fruits Hold & Win
- Hot Joker Fruits Stacks
- Leprechaun Charms
- Luck of The Dragon
- Mad Cabs
- Megaways Jack
- Megaways Jack and The Magic Beans
- Merry Megaways
- Moirai Blaze
- Neon Jungle
- Pirate Kingdom Megaways
- Prospector Wilds
- Prospector Wilds Gold Digga
- Prospector Wilds Megaways
- Rainbow Wilds
- Rainbow Wilds Megaways
- Rainin Money
- Richie in Vegas
- Rock The Reels Megaways
- Rum and Raiders
- Santas Big Bash Megaways
- Savannah Strike
- Sirens Kingdom
- Smoking Hot Fruits – 20 Lines
- Smoking Hot Fruits Stacks
- Smoking Hot Fruits Wild Respins
- Solar Nova
- Stampeding Strike
- Sweet Candy Cash
- Sweet Candy Cash Megaways
- The Choice is Yours Megaways
- The Curious Cabinet
- Trawler Fishin
- Vegas Dice Megaways
- Vegas Hot Spots
- Viking Wilds
- Western Wilds
- Wolf Strike
- X-Wild

- 4) Although all of the above games will be available to score points as a part of Spin It To Win It January 2024, 5 specific games will be highlighted for promotion per round.
- 5) Per round, these 5 games are those that obligate Priority Marcomms in order to be eligible for the 100% invoice deduction of prizes, as outlined in Section 1.05 on Compensation.
- 6) Priority games per round are:
 - a) Round One
 - i) Megaways Jack and the Magic Beans
 - ii) Sweet Candy Cash
 - iii) Hot Joker Fruits 20 lines
 - iv) Wolf Strike
 - v) Boom Time
 - b) Round Two
 - i) Prospector Wilds: Gold Digga
 - ii) Sweet Candy Cash Megaways
 - iii) Grizzly Strike
 - iv) Bull Dozer
 - v) Luck of the Dragon
 - c) Round Three
 - i) Gods of Olympus II
 - ii) Megaways Jack
 - iii) Smoking Hot Fruits 20 lines
 - iv) Feeding Fury
 - v) Rum and Raiders
 - d) Round Four
 - i) Pirate Kingdom Megaways
 - ii) Hot Joker Fruits Hold and Win
 - iii) Rainin' Money
 - iv) Savannah Strike
 - v) Trawler Fishin'

Section 1.02 Qualification

- 7) The minimum bet required to qualify for prizes across rounds is as follows:
 - a) Round One: 0.20 EUR or currency equivalent
 - b) Round Two: 0.20 EUR or currency equivalent
 - c) Round Three: 0.20 EUR or currency equivalent
 - d) Round Four: 0.20 EUR or currency equivalent

Section 1.03 Competition

- 8) Spin it to Win it January 2024 is available to play in real mode only.
- 9) Any points scored during a round will contribute to the player's total score which will be shown in the leaderboard. The player's total score for a given round is calculated by the addition of the points scored during that round played on participating games during the tournament period.
- 10) When the round ends, players' scores will be reset to zero (0) in preparation for the next round.
- 11) Spins as a result of a Bonus Buy are not eligible in this promotion, and will NOT score points for the player.
- 12) Points for every round are calculated as follows:
 - i Every 0.20€ = 20 points
 - ii Every 1€ = 100 points
 - iii Every 50€ = 2,500 points

Example:

1. Player A bets 0.20€, five times. They will be awarded $(5 \times 20) + 100 = 200$ points.
2. Player B bets 1€, fifty (50) times. They will be awarded $(20 \times 5) \times 50 + (100 \times 50) + 2,500 = 12,500$ points.

Section 1.04 Prizes

- 13) The cash prizes and associated winning players will be communicated to the operator upon each round's completion, and are to be credited to the winning players' accounts by the operator themselves.
- 14) The cash prizes will be credited to the players' accounts as withdrawable funds within 72 hours (3 business days) after the end of each round.
- 15) Prize pool and minimum bet for this campaign are set up in EUR and might be subject to currency conversion fluctuations.
- 16) The currency conversion rates are set automatically by our system with 72 hours before the tournament starts, and the values will remain the same during the whole tournament period.
- 17) We reserve the right to void scores, or not pay out a prize, where all or part of the score results from any obvious error, mistake or technical fault (including incorrect game pay-outs) whether caused by a machine or human error in respect of any of the participating games.
- 18) We further reserve the right to void scores, or not pay out a prize where, in our opinion, all or part of the score results from cheating or collusion with other players.
- 19) We reserve the right to amend or cancel the campaign at any me.
- 20) The total prize pool of 10,000 EUR is broken down to 2,500 EUR in prizes per round, further broken down as follows:

Position	Prize Value	Total
1	1000.00 EUR	1000.00 EUR
2	500.00 EUR	500.00 EUR
3	300.00 EUR	300.00 EUR
4-5	150.00 EUR	300.00 EUR
6-8	100.00 EUR	300.00 EUR
9-10	50.00 EUR	100.00 EUR
	Total	2500.00 EUR

Section 1.05 Compensation System

- 21) All prizes are deducted from the GGR before invoice regardless of the percentage of Bonus deduction according to the contract.
- Additionally, we offer an insurance feature, whereby if the total winnings of all players of 1 customer exceed 20% of the prize pool, the excess amount is deducted directly from the invoice.
- a) Example: 10,000 EUR prize pool
- i) The players from Operator A have won 3,500 EUR of prizes.
 - ii) The players from Operator B have won 750 EUR of prizes.
 - iii) 10% of the prize pool is 1,000 EUR.s
 - iv) For Operator A 1,000 EUR will be deducted from GGR and 2,500 EUR directly from the invoice.
 - v) For Operator B 750 EUR will be deducted from GGR.
- 22) If you currently procure 1X2 Network games via a platform, processing settlement via billing will be subject to that platform's approval.
- 23) Should the operator promote Spin It To Win It January 2024's Priority Games (Outlined in Section 1.01) per round with priority marcomms, then any prizes won on that operator will instead be deducted from the final invoice.
- 24) Priority Marcomms defined as follows:
- a) A dedicated homepage banner on every site running the tournament, on first or Second rotation, displayed for the duration of the tournament, provided either by 1X2 Network upon request, or made by the operator including the text 'Spin It To Win It'.
 - b) A dedicated container above the fold on the homepage, on every site running the tournament, containing the games participating in the tournament for that round.
- 25) In order to be eligible for a 100% invoice deduction for any prizes won, the operator must deploy both (a) and (b) Priority Marcomms - as outlined in (22) - on every site the tournament will be made available on.
- a) In addition, the operator's Priority Marcomms as outlined in (22a) and (22b) must be approved by that Operator's dedicated 1X2 Network Account Manager prior to the tournament's opening to players on the 4th January 2024 in order to be eligible for 100% invoice deduction of prizes.
 - b) These Priority Marcomms must then run for the entire duration of the tournament period to retain eligibility for the 100% invoice deduction for any prizes won.
- 26) Should the terms outlined in (23) not be adhered to in totality, any prizes won will be compensated as per the process for GGR deduction as outlined in (18) and (19).
- 27) 1X2 Network reserve the right to define Priority Marcomms and confirm or deny operator eligibility for 100% invoice deduction at their discretion.

Section 1.06 Compliance

- 29) Due to regulatory limitations 1X2 Network can only offer our current tournaments tool in Malta, Gibraltar, Spain, the Netherlands, Switzerland, Michigan and Curacao.
- 30) The operator holds total responsibility for ensuring they comply with their specific jurisdictions' regulations in opting into 1X2 Network tournaments.
- 31) 1X2 Network cannot be held liable for any breach of regulation on the operator's part.

Section 1.07 Opt-in deadline

32) The opt-in deadline for this promotion is the 1st of December 2023.

If you have any further questions about this promotion, please contact your dedicated 1X2 Network Account Manager or cams@1x2network.com.

Thank you for your participation in and support of 1X2 Network's Spin it to Win it January 2024 network promotion.

